DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			W B F CONVENTION CARD		
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING	OPENING LEADS STYLE				
Nat 6-16PC	Lead In Partner's Suit			CATEGORY: RED		
1C-2D, 1D-2D majors, 1C/H/S-2NT minors, 1D-2NT clubs + hearts	Suit	2nd/4th	2nd/4th		NCBO: POLAND	
Drury	NT	2nd/4th	2 <sup>nd</sup> /4 <sup>th</sup> , if unsupported 5+ suit we lead		PLAYERS: MARKOWICZ - MOSZCZYŃSKI	
	<u> </u>		high from two and smallest from three		EVENT: SENIORS 2024	
	Subseq	The same	2nd/4th			
	Other: From xxx, xxxxx, etc. we lead 2 <sup>nd</sup>					
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
14+-18, JTB, Stayman	Lead	Vs. Suit	Vs. NT			
4 <sup>th</sup> hand 10+-15-	Ace	AKx	AKx		GENERAL APPROACH AND STYLE	
	King KQ		KQ(x), $AKJxx$ , $AK109$		POLISH CLUB	
	Queen	QJ(x)	QJ(x), KQ10xx, KQ109		1C-a)11-14 bal. no 4+D	
	Jack	J10(x)	J10(x), KJ10(x), AJ10(x)		b) 15+ natural 4+	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	10x, H10x, H109(x)	10x, H10x, H109(x)		c) 18+ any distribution	
1-suit: up to 12PC	9	One higher	One higher		2-WAY CHECK-BACK	
2-suiters 6+PC	Hi-X	Odd number of cards	Odd number of cards		1NT 14+ - 18-PC	
1C-2D, 1D-2D majors, 1C/H/S-2NT minors, 1D-2NT clubs + hearts	Lo-X	Even number of cards	Even number of cards		2 OVER1= GAME FORCING	
Reopen: NF	SIGNALS IN ORDER OF PRIORITY					
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
1C-2C nat., 1D-2D majors,1D-2NT C+H, 1H-2H S + m, 1S-2S H+ m	1	COUNT (high-low odd)	COUNT (high-low odd)	Lavinthal (suit pref.)	1C-2H = 9-11 5+-4+ minors	
1H/S-2NT minors, 1D/H/S – 3D/H/S asking for stopper	Suit 2	Lavinthal (suit pref.)	Lavinthal (suit pref.)	COUNT (high-low odd)	1C-2S = 11+ at least INV to 3NT	
VS. NT (vs. Strong/Weak; Reopening; PH)	3	Low ENC				
2C=M/M, 2D=1M, 2M=NAT+m, 2NT=m/m	1	COUNT (high-low odd)	Lavinthal (suit pref.)	Lavinthal (suit pref.)	1H-2S = NAT, weak	
DOUBLE: against weak NT 13+PC, against strong NT 5+m. – 4+M.	NT 2	Lavinthal (suit pref.)	COUNT (high-low odd)	COUNT (high-low odd)	2D-2H(S) and $2D-3H(S) = P/C$	
REOPEN DOUBLE: against weak NT 13+PC, against strong NT T/O	3	LOW-encouraging			2C- 2NT = puppet to 3C, weak or strong	
REOPEN SUIT: 2C=M/M, 2NT=m/m, rest=NAT	Signals (in	Signals (including Trumps): COUNT, LAVINTHAL			1M-unpassed 1NT F1 a)standard	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)					b)4(3)-7 PC with fit	
TAKEOUT DOUBLE, 2(3) NT natural, CUE-BIDS two-suiters					c) invit with 3-card fit	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣			DOUBLES			
VS strong1♣: D=red or black, 1D=m/m or M/M, 1NT=♣&♥ or ♦&♠	TAKEOUT DOUBLES (Style; Responses; Reopening)					
Against Acol 2C: DOUBLE- lead direction	TAKEOUT DOUBLE to the level of 4H					
OVER OPPONENTS' TAKEOUT DOUBLE					SPECIAL FORCING PASS SEQUENCES	
REDOUBLE 9+PC, 1M – dbl - 2(3)M preemptive, 1M – dbl –	SPECIAL	, ARTIFICIAL & COMP	NO			
1NT like 1M-PASS-2M, 1M - dbl - 2NT at least INVwith fit3+	NEGATIVE DOUBLE TO 4H (e.g.1D-3H-X)				IMPORTANT NOTES	
	SUPPORT D(e.g.1C-P-1H-2D-X), SUPPORT RD (e.g. 1C-1H-1S-X-XX) SUPPORT REDOUBLE (e.g. 1C-1H-1S-X-XX)				PSYCHICS: very rare	
	J L				<u> </u>	

OPENING	G TICK IF MIN. NO. NEG DBL ART. OF THRU DESCRIPTION		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣	X	0	4H	a)11-14 bal.,no 4D	1D a)<8PC b)7-9, 5-4 minors c)7-11 6+ minor	1C-1D-1NT strong forcing, 2D/H/S strong 5+	
				b)15+, nat. c)18+, any distr.	2H 9-11 unbal. 5-4 minors 2S 11+ bal., no 4 major	1C-1M-2D strong asking, 1C-2H-2S relay	
					2NT 11-12 BAL w/o 4M	1C-1M-1S(NT)-2C puppet to 2D sign-off 5+D or any invite, 1C-1M-1S(NT)-2D artificial GF	
1♦		4	4H	11-18, possible 5C-4D	2D F1 4+D, 3D weak, 2M PRE, 2NT 11-12=BAL w/o 4M	1D-2C-2D waiting, 1D-1M-1S(NT)-2C puppet to 2D sign-off 4+D or any invit, 1D-1M-1S(NT)-2D artificial GF	
1♥		5	4D	11-18	1NTunpassed F1 a)3H,3-7 or 10-12PC b)standard 2C/D GF, 2NT inv+ with 4+H, 3S minisplinter	1H-1S-1NT-2C puppet to 2D sign-off 5+D or any invite, 1H-1S-1NT-2D artificial GF	2C drury
					3NT, 4C/D splinters	1H-1NT-2C F1 nat. or 15+artificial	
1♠		5	4H	11-18	1NTunpassed F1 a)3S,3-7 or 10-12PC b)standard 2C/D/H GF, 2NT inv+ with 4+S 3NT minisplinter, 4C/D/H splinters	1S-1NT-2C F1 nat. or 15+artificial	2C drury
INT			4H	14+ - 18-, 6 minor or 5 major	2C stayman (may not have 4M), 2D/H/S/NT, 4D/H		
				possible	transfers, 3C asking for 5 major, 3H/S singletons		
2♣		5	4H	10-14, 5C-4M or 6+C	2D 8+PC asking, 2H/S 5+ NF, 2NT puppet to 2NT a)weak with 3+C b) strong two-suiter without clubs c) bal. slam invitation		
2♦	X	0	4D	6-10, 6+ major	2(3)H/S pass or correct, 2NT strong relay,	2D-2NT-3C good opening, 3D/S transfers	
					4C bid under your suit, 4D-bid your suit, 3C/D NF	with weak opening	
2♥		5	4D	6-10, 5+H & 5+(4)another	2S pass or correct, 2NT asking, 3C/D nat NF		
2♠		5	3D	6-10, 5+S & 5+(4) minor	2NT asking, 3C/D nat NF, 3H nat invit		
2NT	X		-	6-10, 5+ - 5+ minors	3H asking for singleton		
3♣		6	-	pre-emptive	NAT, forcing		
3♦		6	-	pre-emptive	NAT, forcing		
3♥		6	-	pre-emptive	NAT, forcing		
3♠		6	-	pre-emptive	NAT, forcing		
3NT	X		-	gambling	4D asking for singleton		
4♣		7	-	preemptive	NAT		
4♦	1	7	-	preemptive	NAT	HIGH LEVEL BIDDING	
4 <b>∀</b> 4 <b>♠</b>		7	-	preemptive	cue-bids	RKCB> 1-4, 0-3, 2	
4♠ 4NT		7	-	preemptive	cue-bids	CUE	
5X	X		-	both minors		EXBW	
		7	-	preemptive			